



Claremore Girls Softball Association

8 and under league rules

1. All game time limits will be 1 hour and 10 minutes.
2. All games are scheduled for 5 innings, and will consist of coach pitch the first two innings, player pitch innings three and four and if needed coach pitch in inning five.
3. A maximum of **5** runs are allowed per at bat.
4. Run rules will be **12** after three innings and **6** after four innings.
5. Pitching distance will be 30 feet, with an 8 foot diameter circle.
6. Base distance will be 60 feet.
7. Teams will field a maximum of 10 players on defense that will include 4 outfielders, positioned behind the base lines.
8. Teams may start a game with a minimum of 8 players without penalty. Teams with less than the minimum will suffer a one out penalty for each player less.
9. All players will be listed on the lineup and must bat. Free substitution is allowed and encouraged.
10. Bunting and stealing are not allowed. Runners may leave the base at the time the pitch is released.
11. Coaching is not allowed from the pitching position.
12. If a batted ball unintentionally strikes the coach while in the field of play, a dead ball and no pitch is ruled.
13. Once an infielder has control of the ball and the lead runner has stopped, time shall be called by the umpire and rule accordingly.
14. Batters are allowed 5 pitches when the coach is pitching. If the fifth pitch is fouled an additional pitch will be allowed.
15. Player pitch will consist of 4 balls or 3 strikes to each batter. If 4 balls are thrown the coach will pitch the remainder of the strikes. Base on balls is not allowed, hit by pitch is allowed in certain situations.
(see rule 16)
16. Batters may advance to first on a hit by pitch when the umpire deems the pitch to be unavoidable. This will be solely the discretion of the umpire.
17. Batting helmets must include face mask and chin straps. Absolutely no exceptions.